

MODULE 4 ASSIGNMENTS



MODULE 4: Coloring and Painting Styles

The assignments below allow you to utilize original drawings by Scott Harris. Should you post any of your coloring style assignments using drawings by Scott Harris to social media or online art platforms, please kindly credit the original artist with the following:

“Drawing by Scott Harris <http://www.artstation.com/scottharris>”

Thank you kindly.

1. Module 4 Assignments (M4A1CP): Coloring Styles

Recommended Time Investment: 4-12 Hours Per Piece **Recommended Frequency:** Once per Style

Utilising either the provided drawings, or using 7 of your own drawings, fully color and paint a single character in each of the following styles:

1. Soft Shading Style (As seen in Module 3's Demo)
2. Flat Color Style
3. Animation Cell Shaded Style
4. Rough or Digital Water Color Style
5. Chunky Painterly Style
6. Smooth Painterly Style
7. Comic Book Style

Keep in mind that styles are not fixed rules, so you can feel free to iterate and explore different approaches with each style you color or paint in. When painting characters that have a strong emphasis on the painted forms, keep in mind how pivotally important the shadows step is, and over invest in the shadows. Strive to find appealing color schemes by using what you have learned about the 3 color rule, and be loose and relaxed when painting. Try to make sure you are not picking base colours that are too high or too low in value, or overly saturated.

Ensure that when you have completed your assignments and are submitting them to the Character Art School Community, that you are clearly stating the assignment number, for example “M2A2CP”, so that you are critiqued and given feedback correctly at your current level of