

MODULE 2 ASSIGNMENTS



MODULE 2: INSPIRATION AND REFERENCE

1. Module 2 Assignment 1 (M2A1): Create using Inspiration and Reference

Recommended Time Investment: 1-6 Hours **Recommended Frequency:** Once-off

Using everything you've learned so far about copying and imitation, and inspiration and references, gather your inspirations and references and create your own new, original artwork. Use the recommended resources PDF attached in the Inspiration and Resources Module to get you started on gathering your initial ideas together. It's important to start with an initial concept – and if you don't have one, think about what topics, moods, artwork and styles inspire you, and what ideas they may give you.

2. Module 1 Assignment 2 (M2A2): Inspiration and Reference Library

Recommended Time Investment: 10m – 1hr **Recommended Frequency:** As Needed

Utilizing the Inspiration and References Resources PDF as a starting point, begin building your own reference library on your computer or device. Categorise the images and references according to type (inspiration or reference) and then by relevant sub-types.

Note: Ensure that when you have completed your assignments and are submitting them to the Character Art School Community, that you are clearly stating the assignment number, for example "M2A2", so that you are critiqued and given feedback correctly at your current level of knowledge.