

MODULE 3 ASSIGNMENTS



MODULE 3: ADVANCED LINE DYNAMICS

1. **Module 3 Assignment 1 (M3A1): Implement Advanced Line Dynamics**

Recommended Time Investment: 3-6 Hours **Recommended Frequency:** Once-off

In this module we've learned multiple line theories that massively impact the visual interest and professional appeal of your drawings. For this assignment, you're required to draw out 3 character illustrations (whether bust, full body or portrait) and then implement each of the line theories you have learned when doing **the final, clean line art**. They are listed below for easy reference:

1. Line Modulation (Please use a digital or traditional tools that allow for modulated lines)
2. Stroke-by-Stroke drawing keeping in mind Iri and Nuki (Start and End)
3. Line Weighting and T shapes, Ambient Occlusion Shadows, Light vs Dark lines, Thick vs Thin
4. Curves and Straight Line Contrasts
5. Line Weight Hierarchy
6. Showing Light and Shadow with Line weights
7. Implementing Hard and Lost Edges
8. Implementing Shadow Zones and Leading the Eye/Balanced number of zones

Note: Ensure that when you have completed your assignments and are submitting them to the Character Art School Community, that you are clearly stating the course and assignment number, for example "M2A2", so that you are critiqued and given feedback correctly at your current level of knowledge.

